

Solution to Practice Problems: Methods

1. Tracing Programs

For each program below, show what is displayed on the screen when the code executes.

```
import java.util.Arrays;
public class HelloWorld
{
    public static void main(String [] args)
    {
        int [] arr = {3, 5, 7};
        String arrStr = Arrays.toString(arr);
        System.out.println(arrStr);

        int max = Math.max(1, -5);
        System.out.println(max);

        String s = HelloWorld.getHello();
        System.out.println(s);
    }

    public static String getHello() {
        return "Hello, world!";
    }
}
```

screen

[3,5,7]

1

Hello, world!

Hello, world!

```
public class NestedCalls
{
    public static boolean mystery1(int a)
    {
        if(a > 0 && mystery2(-a)) {
            return true;
        }
        return false;
    }

    public static boolean mystery2(int b)
    {
        if(b + 2 > 0) {
            return false;
        }
        return true;
    }

    public static void main(String [] args)
    {
        System.out.println("main");
        int x = 3;
        if(mystery1(x)) {
            System.out.println("mystery1 returns true");
        }
        System.out.println("mystery2 = " + mystery2(x));
    }
}
```

screen

main

mystery1 returns true

mystery2 = false

```

public class NamingAndScope
{
    public static void main(String [] args)
    {
        int x = 3;
        x = x();
        System.out.println(x);
        x = x(x+1);
        System.out.println(x);
        for(int i=0; i<2; i++) {
            x = x(x+3);
            System.out.println(x);
        }
    }

    public static int x()
    {
        int x = 5;
        return x + 7;
    }

    public static int x(int x)
    {
        return x + 1;
    }
}

```

screen

12
14
18
22

```

public class WhatsPrinted01 {
    public static void func(int A[]) {
        for (int i=1; i<A.length; i++)
            A[i]+=A[i-1];
    }

    public static void main(String args[]) {
        int A[] = {10,20,30};
        func(A);
        System.out.println(A[2]);
    }
}

```

A will be passed to func. After change of A[1] to 30, A[2] = 60, then such a change will be brought back to the caller main.

screen

60

```
public class WhatsPrinted02 {
public static int func(int A[], int B[]) {
    A = B;
    return A[1];
}
```

```
public static void main(String args[]) {
    int A[] = {10,20,30};
    int B[] = {40,50,60};

    int x = func(A, B);
    System.out.println(x + " " + A[1]);
}
}
```

Global A and B will be passed to local A, B in func. Then, local A is assigned to local B and return B[1]=50. However, global A is not changed!

screen

50 20

2. Develop method

- a. Write a method that takes an integer X as an argument, and returns true if X is even, and false if X is odd.

```
public static boolean isEven(int X)
{
    if(X % 2 == 0) {
        return true;
    }
    else {
        return false;
    }
}
```

- b. Write a method that takes an integer N as an argument, and displays a square of NxN stars.

```
public static void displaySquare(int N)
{
    for(int i=0; i<N; i++) {
        for(int j=0; j<N; j++) {
            System.out.print("*");
        }
        System.out.println();
    }
}
```

- c. Write a method that takes an integer N as an argument, and returns true if N is prime, and false otherwise.

```
public static boolean isPrime(int N)
{
    for(int factor = 2; factor<N; factor++)
    {
        if(N % factor == 0) {
            return false;
        }
    }
    return true;
}
```

- d. Write a method that takes an array of chars A, an integer j, and an integer k as arguments. The method should return a String consisting of the characters in A between positions j and k.

```
public static String subCharArray(char [] A, int j, int k)
{
    String ret = "";
    for(int i=j; i<k; i++)
    {
        ret = ret + A[i];
    }
    return ret;
}
```