
User-based CPU Verification Scheme for Public Cloud Computing

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Outline

- **Motivation**
 - **Monitoring Architecture**
 - **Algorithm Details**
 - **Evaluation**
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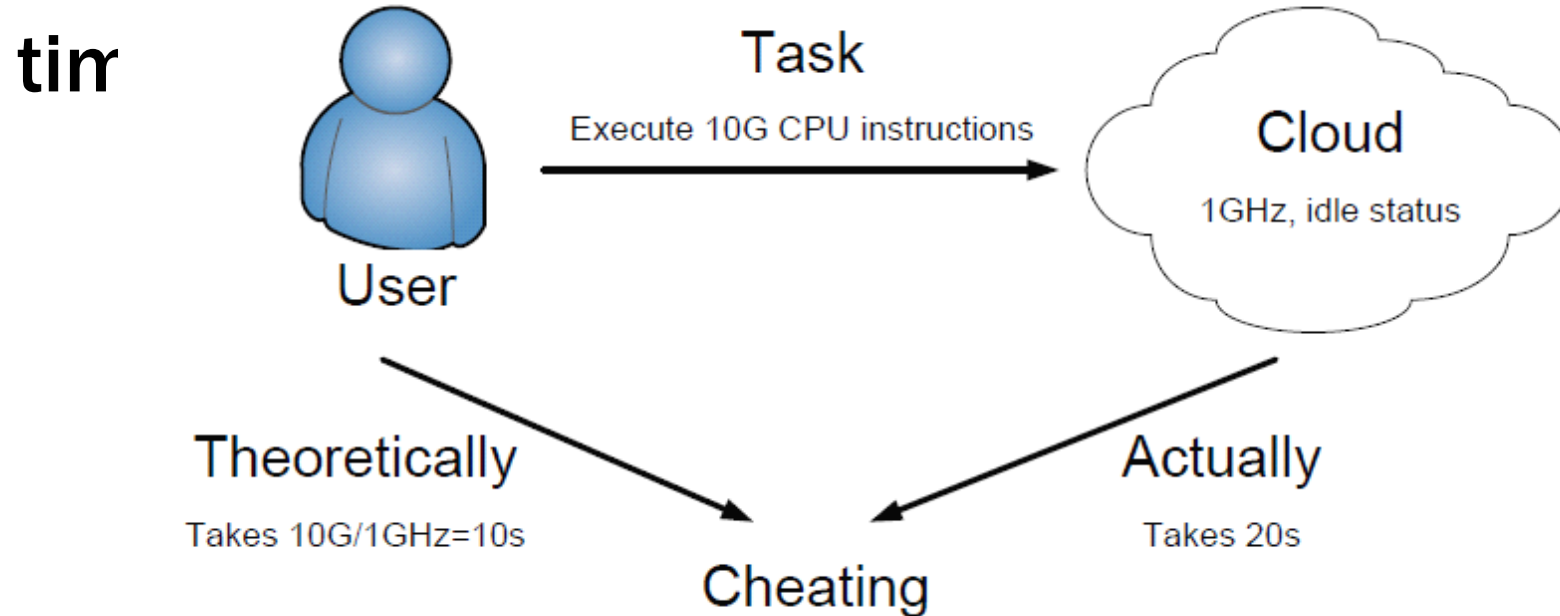
Motivation

CPU Verification in the cloud system is difficult, but necessary for the users.

- **A malicious cloud allocates overfull VMs to a PM, as to save the operation costs of additional VMs.**
- **Errors in the VM migration code or algorithm, and the heterogeneity of hardware also result in the fluctuation of the CPUs.**

Monitoring Architecture

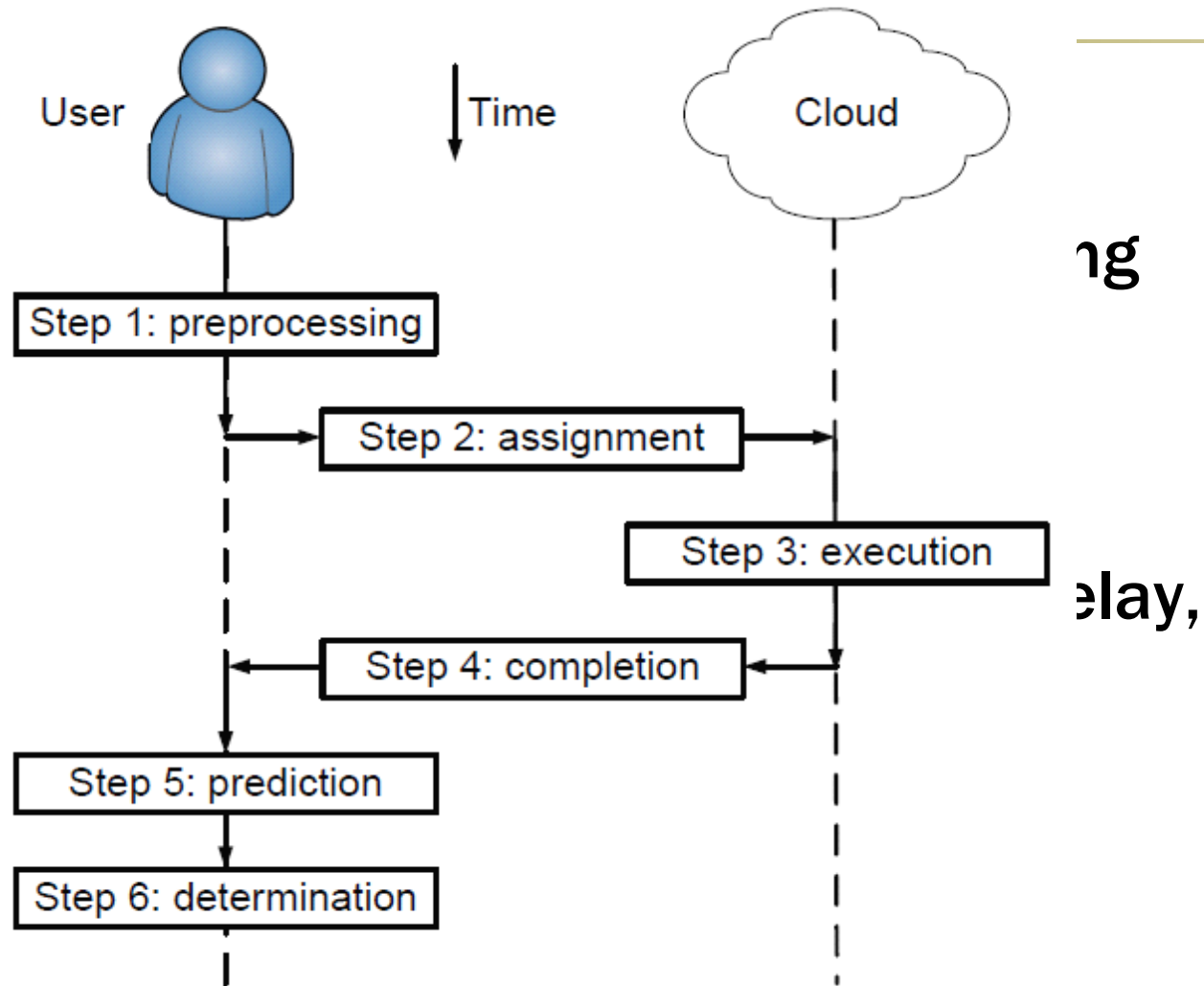
Assign a predefined task for the cloud, and check the difference between the theoretical execution time



Monitoring Architecture

Assumptions

- The system is distributed across multiple geographic regions.
- The system is designed to handle a large volume of data.
- Smart devices are used to collect data.



Algorithm Details

The predefined task for cloud execution:

- **Guarantee the execution of certain CPU instructions. For example, if the task is to calculate $x=x+1$ for 1000 times, the cloud can calculate $x=x+1000$ for one time instead, as to save calculation time.**

Algorithm Details

The predefined task for cloud execution:

- Use a time-lock puzzle to guarantee execution.

Theorem 1 (Time-Lock Puzzle Theorem): Assume a large number b is relatively prime to a large composite number n , without factoring n ; the quickest method to solve $b^{2^M} \bmod n$ (M is an arbitrary natural number) is to loop $b = b^2 \bmod n$ for M times (returns b as the outcome).

Algorithm Details

Theoretical task execution time:

- Stop everything and decide that the cheating detection is *not* rational, since the users buy the cloud for temporal computation, rather than doing cheating detection.

Algorithm Details

Theoretical task execution time:

- If our cheating detection program takes 40% CPU when running alone, and currently 80% CPU of the VM is taken off, then how much CPU would the detection program take ?
- Depends on the OS schedule. But in most OSs, it would take $40\% / (40\% + 80\%) = 1/3$ CPU.

Algorithm Details

Cheating determination:

- The difference between the theoretical execution time and the actual execution time is larger than a certain threshold.

Algorithm Details

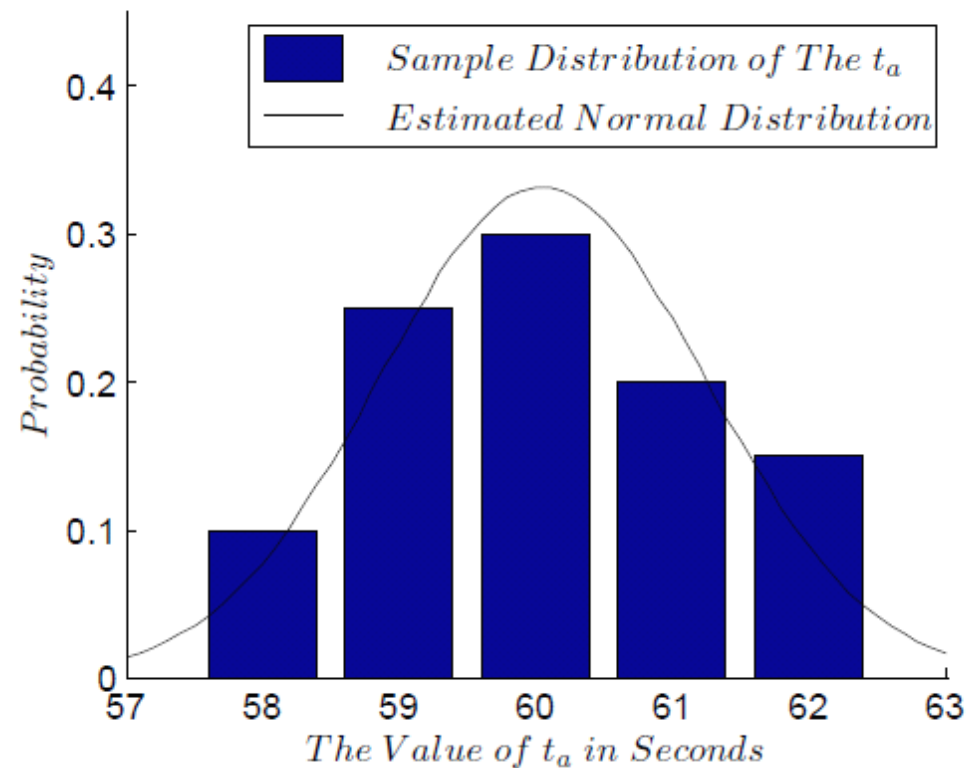
Small execution task vs. Large execution task

- The resources for cheating detection are limited.
 - A smaller task means less precision in one round of cheating detection, but more rounds.
 - A larger task means higher precision in one round of cheating detection, but fewer rounds.
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Algorithm Details

Small execution task vs Large execution task

- Experiment time

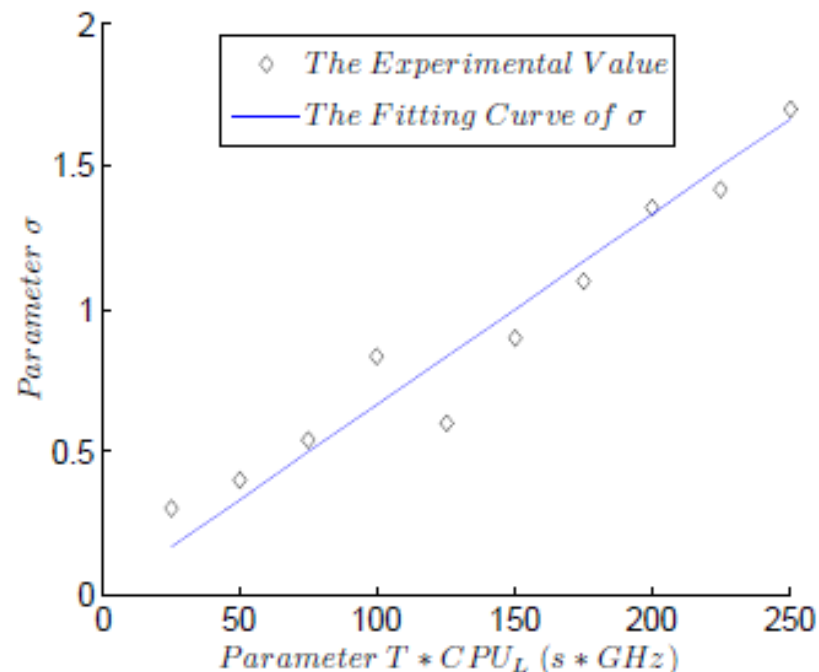


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Algorithm Details

Small execution task vs. Large execution task

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Algorithm Details

Small execution task vs. Large execution task

- Theoretical model shows that a smaller task and more detection rounds are better.
- However, the task cannot be infinitely small, since the interferences are no longer negligible.

Evaluation

System setup

- Based on Oracle VM VirtualBox, version 4.1.22.
- The virtualization technology is essentially the same as what it is in the cloud system.

Evaluation

Memory-intensive test

- Our detection method requires very small

<i>Memory</i>	t_t	μ of t_a	σ of t_a
<i>512MB</i>	60	62.4	8.27
<i>640MB</i>	60	60.5	1.29
<i>2GB</i>	60	60.2	1.20

Thank you !

Q & A
